Flying Nightmares 2

EIDOS INTERACTIVE
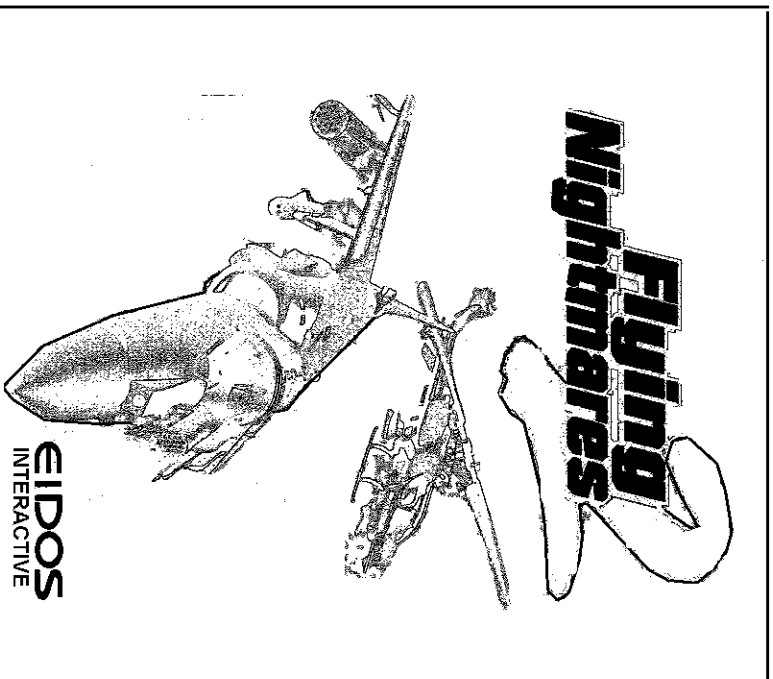
Flying Nightmares 2™ isn't just the next great flight sim. It's a new kind of flight sim, where you'll need more than quick reflexes to survive. You'll need a great strategy as well. Like its best-selling predecessor, Flying Nightmares 2 boasts many industry firsts, including multiplayer options for up to 16 players, and two games in one: a technical flight sim and a real-time strategy game. Designed and produced by Bryan Walker, a former AH-64 Apache attack helicopter pilot and Desert Storm veteran, Flying Nightmares 2 authentically replicates the combat experience like no other flight sim.
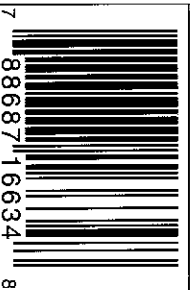
KEY FEATURES:

• First flight sim to offer multiplayer options for up to 16 players with cross-platform capabilities on PC and Mac.

• Designed and produced by veteran Gulf War pilot, Bryan Walker.

• First flight sim to feature two games in one: FN2 Cuban Campaign for the single player flight sim, and FN2: Commandant for multiplayer flight sim and real-time strategy.

• Fly two meticulously modeled aircraft, the AV-8B Harrier 2+ and the AH-1W Cobra attack helicopter.

• Virtual Cockpits increase realism and situational awareness.

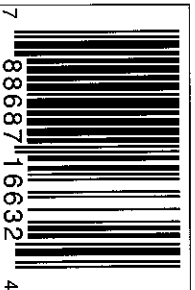• 16 bit (65,000 color) high resolution texture-mapped graphics.

SYSTEM REQUIREMENTS:

PC CD ROM: Windows™ '95 • Pentium™ 90 (Pentium™ 133 recommended) • 16 MB RAM • SVGA graphics • 2X CD-ROM (4X speed recommended)

MAC CD ROM: Power Mac 7100 • 16 MB RAM • SVGA graphics • 2X CD-ROM (4X speed recommended)

PC CD-ROM

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MAC CD-ROM

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DEVELOPMENT TEAM

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